## 3 V 3 TOURNAMENT RULES

## NUMBER DF PLAYERS: 3

EDUIPMENT: All players must wear shin guards. Any player without shin guards will not be allowed to play.
Teams are responsible for providing game balls. Preferred Ball Size for UE-UZ = \#3; UQ-UI2 = \#4; UIZ and up = \#5.
In the event that age divisions are combined, the teams should use the older division's ball size.
GAME DURATION: The game shall consist of two 7 minute halves separated by a two minute halftime period, .
©R the game shall end when a team reaches a IV goal lead.
50AL SCDRINE: A goal may be scored from a touch on the offensive half on the playing field.
IVERTIME: TEAMS tied WILL HAVE A 2 MINUTE DVERTIME PERIDD.
If the score is still tied, the winner shall be decided by shootout with the 3 players on the field at end of golden goal period.
GDAL ARCH: No player may touch the ball while in the gaal arch. Defensive touch results in a penalty kick, offensive touch or dead ball results in a goal kick.
ND OFFSIDES IN $3-\mathrm{V}-3$ SICCER AND ND SLIDE TACKLING IN 3-V-3 SICCER
FIVE YARD RULE: In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.
KILK-INS: The ball shall be kicked inta play from the sideline instead of throw in.
INDIRECT KICKS: All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks.
GIAL KICKS: May be taken from any point on the end line, and not in the goal box area.
KILK DFF: May be taken in any direction.
PENALTY KICKS: Shall be awarded if, in the referee's apinion, a scoring opportunity was nullified by the infraction.
It is a direct kicktaken from the tap of the center circle (15ft. line) on the offensive side of the midfield line with all other players behind the midfield line. If a gaal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls.
SPIRTSMANSHIP:Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times.
Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

